

# UMBC Department of Theatre

## Theatre Design and Production Minor

University Requirements				Minor Requirements (21 credits)		
<b>Requirements:</b>	<b>Course</b>	<b>Credit</b>	<b>Grade</b>	<b>Minor Core: 12 credits</b>	<b>Credits</b>	<b>Grade</b>
English Composition*	ENGL 100			THTR 100 Stagecraft (or) THTR 104 Costume Construction	3	
Arts & Humanities (AH)**				THTR 115 Theatre Design I	3	
Arts & Humanities (AH)				THTR 120 Intro to Theatre	3	
Arts & Humanities (AH)				THTR 215 Theatre Design II	3	
Social Sciences (SS)**				Two of the Following (6 credits):		
Social Sciences (SS)				THTR 306 Fashion, Culture, Society	3	
Social Sciences (SS)				THTR 330 Scene Painting	3	
Science (S with Lab)				THTR 332 Design III: Scenery	3	
Science (S) - without lab				THTR 335 Design III: Lighting	3	
Math (M)				THTR 336 Design III: Costume	3	
Language (L) - through 201 level				THTR 337 Design III: Sound	3	
Global Culture (C)				THTR 353 Stage Management	3	
Global Culture (C)				THTR 354 Adv. Tech Production	3	
Writing Intensive (WI)				THTR 432 Design Seminar	3	
*Must be completed within first 30 credit hours **AH & SS from at least 2 disciplines for GEP.				THTR 434 Patterning and Draping	3	
<b>Additional UMBC Graduation Requirements:</b>				Elective (3 credits):		
<input type="checkbox"/> A completed major of study				Complete a minimum of 3 credits of any THTR 300- or 400-level course. Courses taken under Core Courses may not count for the Electives unless retaken for repeatable credit.		
<input type="checkbox"/> At least 120 academic credits						
<input type="checkbox"/> At least 30 credits earned at UMBC						
<input type="checkbox"/> At least 45 upper level credits (300 and 400 level)						
<input type="checkbox"/> At least 2.0 GPA						

**Requirements:**

Minimum grade of 'C' in courses applied to the minor

Minimum 12 credits completed in residence at UMBC